



# 300 Peck

This game is perfect for building duration on any behaviour, from settling on a mat to a sustained nose touch!

To play this game your dog will first need to understand the behaviour you would like to build duration on. (sit, down, touch etc.)

## To play:

1. Ask your dog for the behaviour (sit, down, nose touch etc.)
2. We're going to start right at the beginning; as soon as they do the behaviour reward them.
3. Ask for the behaviour again but count to one in your head, mark and reward if they've staid in position.

*If they leave position before you get to one, pause for half a second instead.*

4. Ask for the behaviour, count to two, mark and reward.
5. Ask for the the behaviour, count to three, mark and reward.

6. Keep increasing! One at a time

If your dog 'fails' at any point, i.e. they get up or take their nose off your hand, go back to the begining and start at one again!

If your dog keeps leaving position at the same number, do a few reps only working up to the number just before the one they're struggling with.

If they break position, calmly reset them and start again